Bushido Character Record Sheet

CHARACTER Miharu **PROFESSION** Kannushi (Shinto Priest)

PLAYER CathyE

ATTRIBUTES	PERMANENT	CURRENT	RAW ST
Strength	6		2
Deftness	11		4
Speed	11		4
Health	8		3
Wit	21		7
Will	24		8

Budo/Shugendo: 0 **On:** 200 **Level:** 1

Campaign entry date: **Age:** 19
Current campaign date:

Caste: Heimin (Commoner - Farmer) **Social Status:** 4% / 0
Rank: Low (1) **PersonaL Status:** 15% / 3
Group (position): Member (10%) **Group Status:** 10% / 2

KI **Permanent:** 2 **Current:**

POWER **Permanent:** **Current:**

Unarmed Combat Damage: 1d3

Damage modifier: -1

Base Action Phase: 5

Primary Action Phase (s): 5

Secondary Action Phases (s):

Zanshin: 1

Maximum Number of Actions: 1d6

Base Movement Allowance:

Learning Rate: 2

Healing Rate: 2 **Hit Points:** 11

DAMAGE TAKEN:

Lethal:

Subdual: **Critical:**

Total: **Location:**

CURRENT ARMOR CLASS: 1 **Weight:**

Other available Armor Classes:

Valuables

Gold: **Gems:**
Silver: **Other:**
Copper:

WEAPONS	BCS Mod.	DAM Mod.	Weight
Bo			

EQUIPMENT		Weight
Average Peasant Garb	Common Clerical garb	
Average Winter Garb		
Bo (Pilgrim Staff)		
Kasa (Straw Hat)		
Mino (Straw Raincoat)		

PROFESSIONAL	Score	Raw BCS
Shinten (Shinto Theology)	44%	**8 + Lvl**
Kagura (Sacred Dance)	42%	**8 + Lvl**
Mongaku (Rhetoric)	68%	**13 + Lvl**
Za-zen (Meditation)	24%	**4 + Lvl**
Tenyaku (Herbalist)	40%	**8 + Lvl**
Karma-Yoga (Royal Knowledge)	28%	**5 + Lvl**
Jujutsu (Judo)	46	**9 + Lvl**

BUGEI	Score	Raw BCS

ARTS	Score	Raw BCS
Katakana (Common Script)	69%	**13 + Lvl**
Hirogana (Japanese Script)	56%	**11 + Lvl**
Dengaka (Popular Dance)	44%	8 + Lvl
Hunting	55%	11 + Lvl

CAPABILITIES	
Brawling	13
Climbing	5
Leaping	5
Magic	8 + Lvl
Swimming	3
Gimmickry	-

The BCS for Bonus Skills are indicated in bold type. Non freely improvable skills are indicated in italic type.

Magic Power Total: 42; Religious Power Level: 5; NOTE: all spell can be used RPL or less this is call Level of Spell (LoS)
Powers: Basic Healing (Heal=LoS d6, Cost=LoS, Range=Touch); Exorism (Damage=LoS, Cost=LoS-RPL+Level, Range=Sight); Magic Reisitance (AC=RPL); Spell Sheild (AC=RPL, Cost=1/DT, Range=Medium); Karma-Yoga Trance (Cost=10-RPL, Range=Self, Predict=RPL d3 hours); Karma-Yoga Blessing (Skill BCS=+2); Countermagic (); Perceive Truth ();