Bushido Character Record Sheet

CHARACTER Miharu **PROFESSION** Kannushi (Shinto Priest)

PLAYER CathyE

ATTRIBUTES	PERMANENT	CURRENT	RAW ST
Strength	6		2
Deftness	11		4
Speed	11		4
Health	8		3
Wit	21		7
Will	24		8

Budo/Shugendo: 488 **On:** 770 **Level:** 3

Campaign entry date: **Age:** 19
Current campaign date:

Caste: Heimin (Commoner - Farmer) **Social Status:** 4% / 0
Rank: Low (1) **PersonaL Status:** 25% / 5
Group (position): Member (10%) **Group Status:** 15% / 3

KI **Permanent:** 2 **Current:**

POWER **Permanent:** **Current:**

Unarmed Combat Damage: 1d3

Damage modifier: -1

Base Action Phase: 5

Primary Action Phase (s): 5

Secondary Action Phases (s):

Zanshin: 1

Maximum Number of Actions: 1d6

Base Movement Allowance:

Learning Rate: 2

Healing Rate: 2 **Hit Points:** 14

DAMAGE TAKEN:

Lethal:

Subdual: **Critical:**

Total: **Location:**

CURRENT ARMOR CLASS: 1 **Weight:**

Other available Armor Classes:

Valuables

Gold: **Gems:**
Silver: **Other:**
Copper:

WEAPONS	BCS Mod.	DAM Mod.	Weight
Bo			

EQUIPMENT **Weight**

Average Peasant Garb
Average Winter Garb
Bo (Pilgrim Staff)
Kasa (Straw Hat)
Mino (Straw Raincoat)
Common Clerical garb

PROFESSIONAL	Score	Raw BCS
Shinten (Shinto Theology)	44%	**8 + Lvl**
Kagura (Sacred Dance)	42%	**8 + Lvl**
Mongaku (Rhetoric)	68%	**13 + Lvl**
Za-zen (Meditation)	24%	**4 + Lvl**
Tenyaku (Herbalist)	40%	**8 + Lvl**
Karma-Yoga (Royal Knowledge)	28%	**5 + Lvl**
Jujutsu (Judo)	46	**9 + Lvl**

BUGEI	Score	Raw BCS

ARTS	Score	Raw BCS
Katakana (Common Script)	69%	**13 + Lvl**
Hirogana (Japanese Script)	56%	**11 + Lvl**
Dengaka (Popular Dance)	44%	8 + Lvl
Hunting	55%	11 + Lvl

CAPABILITIES	
Brawling	13
Climbing	5
Leaping	5
Magic	8 + Lvl
Swimming	3
Gimmickry	-

The BCS for Bonus Skills are indicated in bold type. Non freely improvable skills are indicated in italic type.

Magic Power Total: 50; Religious Power Level: 5; NOTE: all spell can be used RPL or less this is call Level of Spell (LoS)
Powers: Basic Healing (Heal=LoS d6, Cost=LoS, Range=Touch); Exorism (Damage=LoS, Cost=LoS-RPL+Level, Range=Sight); Magic Reisitance (AC=RPL); Spell Sheild (AC=RPL, Cost=1/DT, Range=Medium); Karma-Yoga Trance (Cost=10-RPL, Range=Self, Predict=RPL d3 hours); Karma-Yoga Blessing (Skill BCS=+2); Countermagic (); Perceive Truth ();